CASE – SYNOPERATOR

package myentitites

import case.lang.System

namespace EntitiesNameSpace {

String->Object->Main

#public class Program

//constant field

const float PI = 3.14

[public Program(String [] args)

[EntityPool Pool = EntityPool.getEntityPool]

assert(Pool) //asserts that Pool exists and has a value

Stream (n) String

Int MyInt = EntityPool.getStreamMemory() //retrieve mem from pool

Int GetInt = EntityPool.get(“MyInt”) //pointer to MyInt using pool get

//get pointer to CurrentLocationInList from the pool

Int ListStatus = n.get(“CurrentLocationInList”)

//output

//constant local

//GetAConstantInt cannot be modified

Const Int GetAConstantInt = 5

]

//pass a parameter that cannot be changed

//in this case, the floats\_name variable cannot be changed

//this is passing by constant value

[myFunction(const Float \*floats\_name)

#endclass